

# Algorithms for Elastic Big Data Stream Processing

Alexandre da S. Veith

Advised by Marcos D. de Assunção, Laurent Lefèvre

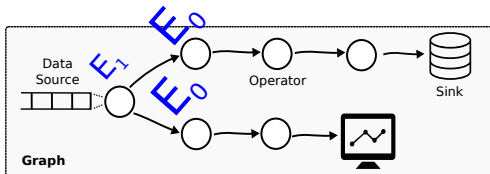


*alexandre.veith@ens-lyon.fr*

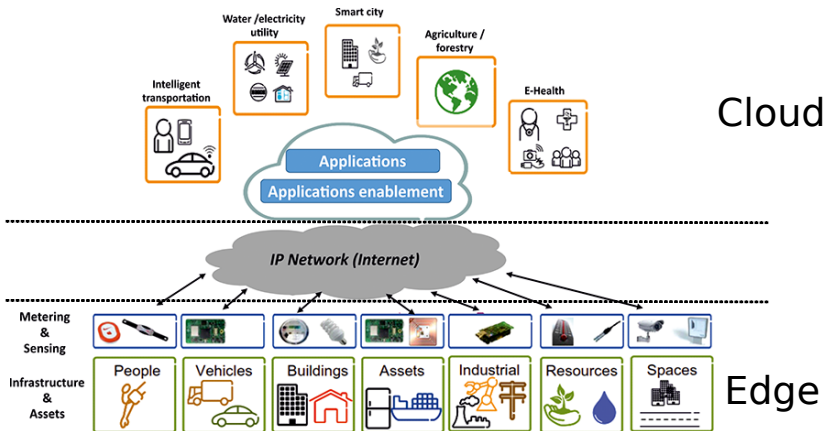
23rd April 2018

# Motivation

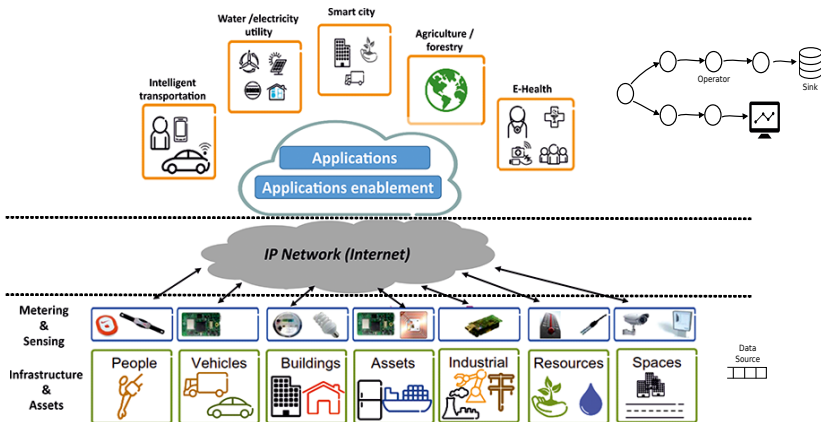
- Today's instruments and services are producing **ever-increasing** amounts of data that require quick analysis(**low end-to-end latencies**)



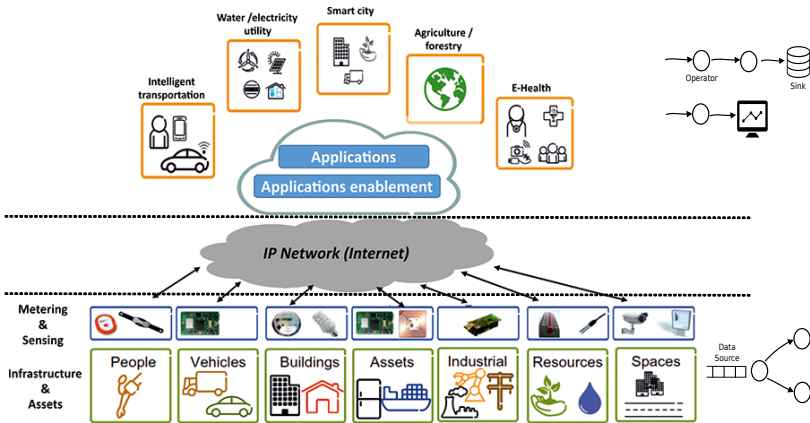
# Edge Infrastructures and Data Stream Processing



# Edge Infrastructures and Data Stream Processing



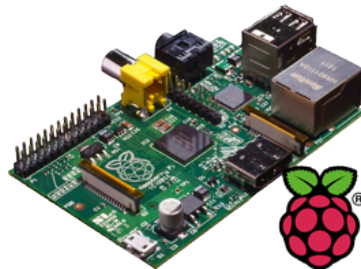
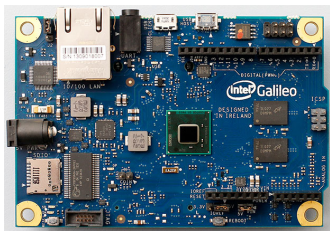
# Edge Infrastructures and Data Stream Processing



# Edge Devices and Communication Constraints

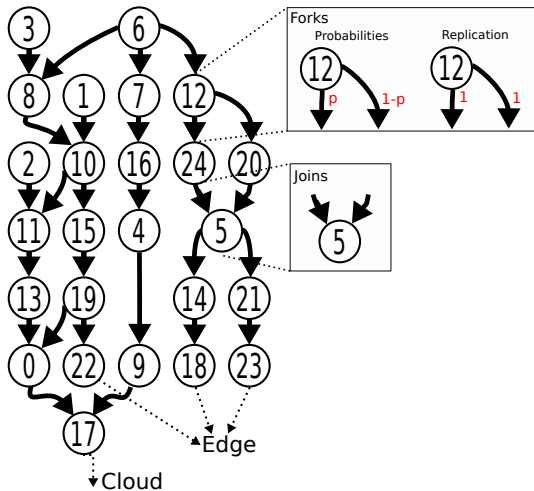
## Raspberry Pi 2

### Galileo



LTE: 3G, 4G, 4.5G, and 5G  
LoRaWAN  
SigFOX

# DSP Application Behaviors



# DSP Application Trade-off

## Throughput versus response time

### Throughput

- Time windows to create message batches
- A decreasing in network latency can impact data transfers
- Increase the response time for a message

### Response time (i.e. end-to-end application latency)

- One-at-a-time message transfer
- The response time is affected by the network latency
- Near real-time solutions



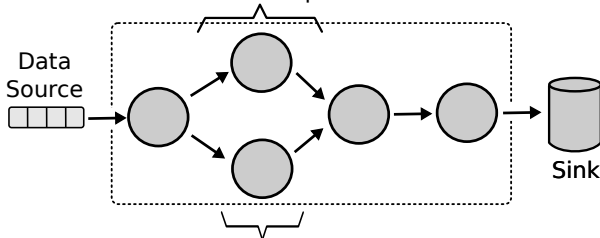
## Related Work on DSP Application Placement

- Dynamic placements [Cardellini:2015, buddhika:2016]
- Static placements
  - Placement by hand [Sajjad:2016, Cheng:2015]
  - Communication is disregarded [Cheng:2015, Wu:2015, Zeng:2015, Hochreiner:2016]

de Assunção, M. D.; **da Silva Veith, Alexandre**; and Buyya, R. Distributed data stream processing and edge computing: A survey on resource elasticity and future directions Journal of Network and Computer Applications , 2018, 103, 1 – 17

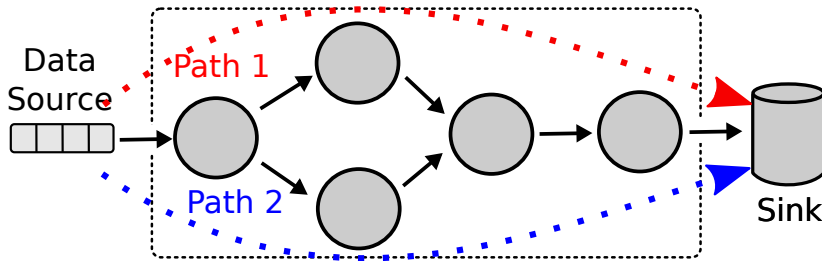
# Model

Data compression/expansion factor: The ratio of the size of input events to the size of output events

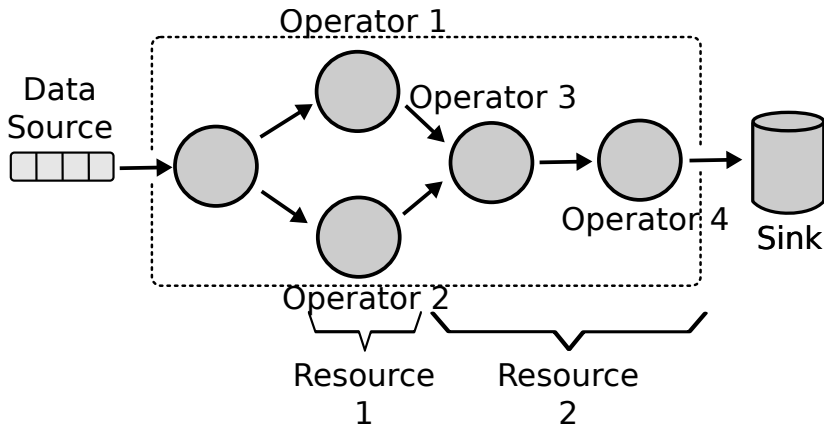


Selectivity: The ratio of number of input events to output events

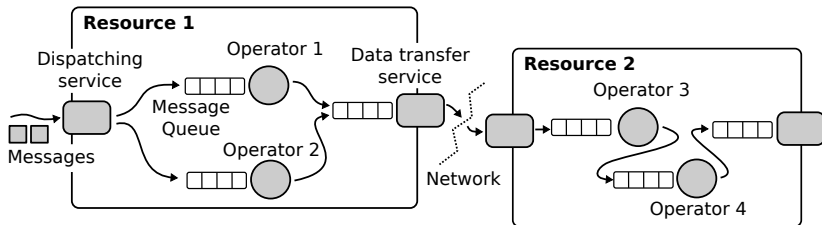
# Model



# Model



# Model



Two queues: **Computation** and **Communication**

## Problem Statement / Methodology

**Minimize** metrics such as **end-to-end application latency and energy consumption** by placing operators onto **cloud and edge resources**

Physical infrastructure capabilities

- CPU and memory
- Network latencies and bandwidth

Application requirements

- Selectivity
- Data compression rate
- CPU and Memory
- Data sources and sinks localization

Solution by approximation to achieve a **good result**

Evaluation (simulation and real-world) through **comparison** to the **state-of-the-art**

# Formalization

End-to-end application latency

$$L \boxed{p_i} = \sum_{\substack{o \in p_i \\ r \in \mathcal{R}}} mo_{\langle o,r \rangle} \times stime_{\langle o,r \rangle} + \sum_{r' \in \mathcal{R}} ms_{\langle o \rightarrow o+1, r \leftrightarrow r' \rangle} \times ctime_{\langle o,r \rangle \langle o+1,r' \rangle}$$

Paths

# Formalization

End-to-end application latency

$$L_{\boxed{p_i}} = \sum_{\substack{o \in p_i \\ r \in \mathcal{R}}} mo_{\langle o,r \rangle} \times stime_{\langle o,r \rangle} + \sum_{r' \in \mathcal{R}} ms_{\langle o \rightarrow o+1, r \leftrightarrow r' \rangle} \times ctime_{\langle o,r \rangle \langle o+1,r' \rangle}$$

**Paths**

$$L_{p_i} = \sum_{\substack{o \in p_i \\ r \in \mathcal{R}}} \boxed{mo_{\langle o,r \rangle}} \times stime_{\langle o,r \rangle} + \sum_{r' \in \mathcal{R}} \boxed{ms_{\langle o \rightarrow o+1, r \leftrightarrow r' \rangle}} \times ctime_{\langle o,r \rangle \langle o+1,r' \rangle}$$

**Mapping Operator**                      **Mapping Stream**



# Formalization

End-to-end application latency

$$L_{\boxed{p_i}} = \sum_{\substack{o \in p_i \\ r \in \mathcal{R}}} mo_{\langle o, r \rangle} \times stime_{\langle o, r \rangle} + \sum_{r' \in \mathcal{R}} ms_{\langle o \rightarrow o+1, r \leftrightarrow r' \rangle} \times ctime_{\langle o, r \rangle \langle o+1, r' \rangle}$$

Paths

$$L_{p_i} = \sum_{\substack{o \in p_i \\ r \in \mathcal{R}}} \boxed{mo_{\langle o, r \rangle}} \times stime_{\langle o, r \rangle} + \sum_{r' \in \mathcal{R}} \boxed{ms_{\langle o \rightarrow o+1, r \leftrightarrow r' \rangle}} \times ctime_{\langle o, r \rangle \langle o+1, r' \rangle}$$

Mapping Operator                      Mapping Stream

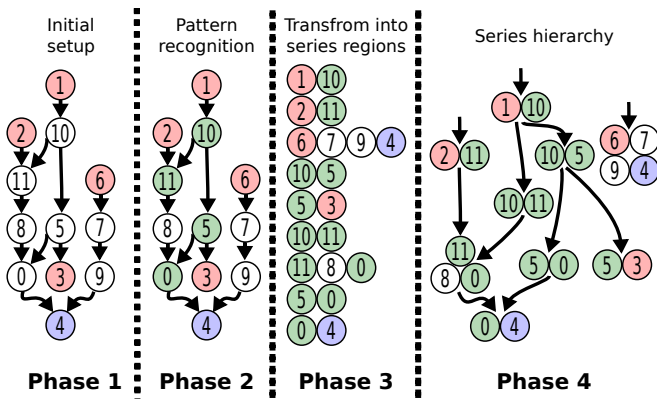
Computation time

$$stime_{\langle o, r \rangle} = \frac{1}{\mu_{\langle o, r \rangle} - \lambda_o^{in}}$$

Communication time

$$ctime_{\langle o, r \rangle \langle o+1, r' \rangle} = \frac{1}{\left( \frac{bdw_{r \leftrightarrow r'}}{c_o^{out}} \right) - \lambda_o^{out}} + l_{r \leftrightarrow r'}$$

# Finding Application Patterns



Key behaviors: forks, joins, data sources and sinks

Decompose the application graph following the parallel regions

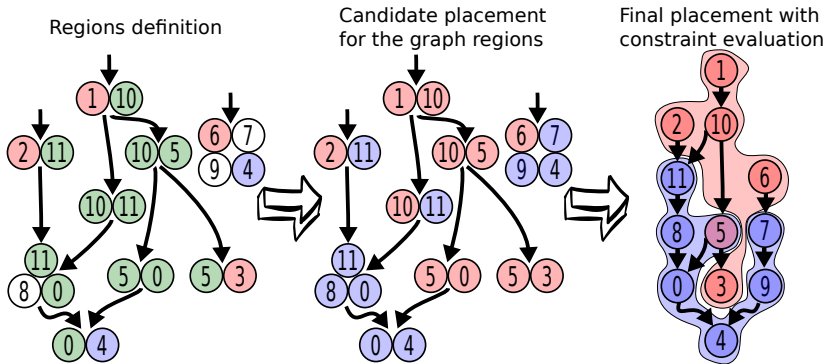
## Response Time Rate (RTR) Strategy

- Response Time Rate for computational resource based on the end-to-end application latency
- Sequentially estimate the operator response time following the upstream(s) and downstream(s) connections
- Evaluate memory, cpu, and bandwidth constraints

$$L_{p_i} = \sum_{\substack{o \in p_i \\ r \in \mathcal{R}}} mo_{\langle o,r \rangle} \times stime_{\langle o,r \rangle} + \sum_{r' \in \mathcal{R}} ms_{\langle o \rightarrow o+1, r \leftrightarrow r' \rangle} \times ctime_{\langle o,r \rangle \langle o+1,r' \rangle}$$

# Response Time Rate with Region Patterns (RTR+RP) Strategy

- Split the application graph following the pathways
- Calculate the Response Time Rate only to the edge side



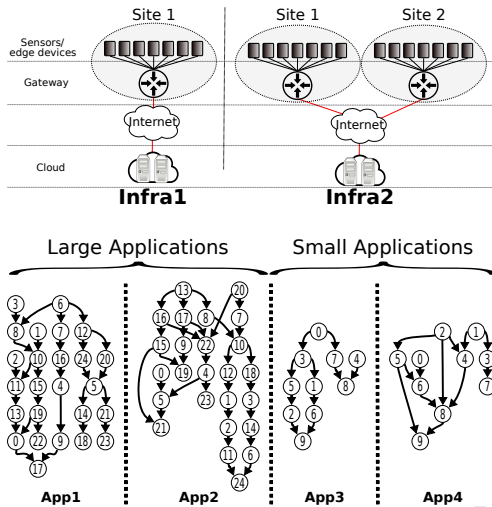
## Expected Contributions

To split the DSP application graph following the paths between data sources and sinks

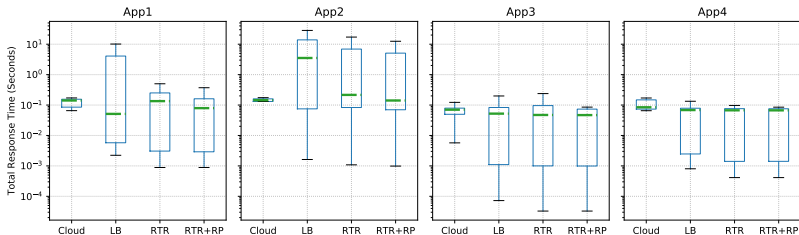
To evaluate the operator placement considering characteristics and requirements of applications and resources

- Latency-aware
- Heterogeneity
- Capability-oriented decisions

# Experimental Setup



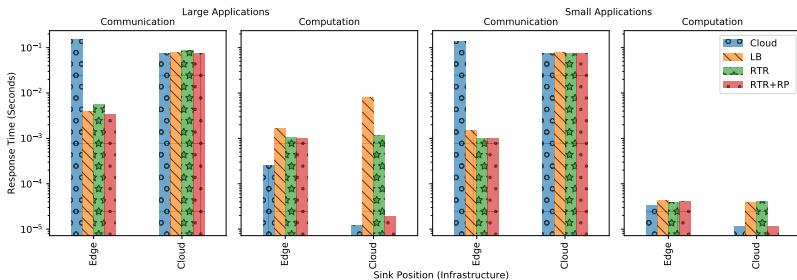
# Results on Response Time



**Small Applications:** Improve 26% (cloud-only) and 5% (LB)

**Large Applications:** Improve .21% (cloud-only) and 92% (LB)  
 RTR+RP outperforms up to **54%** cloud-only

# Results on Response Time



- 97.75% better for sinks in edge
- 1.5% worst for sinks in cloud.



# Summary of Our Contributions

- A model and the DSP placement problem formalization
- Two strategies to improve the response time
- A performance comparison using a simulated environment

# Publications

## Book Chapter

- Dias de Assunção, Marcos; **da Silva Veith, Alexandre** (2018). Apache Spark. Encyclopedia of Big Data Technologies, 2018. DOI: 10.1007/978-3-319-63962-837-1.

## International Journal

- de Assunção, M. D.; **da Silva Veith, Alexandre**; and Buyya, R. Distributed data stream processing and edge computing: A survey on resource elasticity and future directions Journal of Network and Computer Applications , 2018, 103, 1 – 17. **Core: A**

## National Conference

- **da Silva Veith, Alexandre**; Dias de Assunção, Marcos; Lefèvre, Laurent. (2017). Assessing the Impact of Network Bandwidth and Operator Placement on Data Stream Processing for Edge Computing Environments. Conférence d'informatique en Parallélisme, Architecture et Système.

## International Conferences

- **(Submitted)** C. S. Anjos, Julio; Matteussi, Kassiano; R. R. De Souza Jr, Paulo; **da Silva Veith, Alexandre**; Fedak, Gilles; Luis Victoria Barbosa, Jorge; R. Geyer, Claudio. (2018). Enabling Strategies for Big Data Analytics in Hybrid Infrastructures. International Conference on High Performance Computing and Simulation;
- **(Planning)** **da Silva Veith, Alexandre**; Dias de Assunção, Marcos; Lefèvre, Laurent. (2018). Latency-Aware Strategies for Placing Data Stream Processing Applications onto Edge Computing Infrastructure. International Conference on Service Oriented Computing. **Core: A**

# Lab day-life and Training

## Lab day-life

- Frequent meetings with advisors;
- AVALON chair and meeting organizer.

## Training

During the first year, I completed the following training requirements:

*Complementary Scientific - 64h*

RSD/ASF winter school - 24h;

Parallel and Distributed Programming - 40h;

*Insertion Training - 79h*

FLE (University of Lyon 1) - 39h

FLE (CPU) - 40h

# International Collaborations

- **Rutgers University** (Period of stay 11/28/2017-12/9/2017)
  - Fair evaluation and analysis process of stream applications
  - Apply hubs in the edge side to control the number of transferred messages
  - Setting up a platform to launch experiments
- **University Carlos III of Madrid (UC3M)** (Period of stay 1/29/2018-2/12/2018):
  - IoT-oriented scenario
  - Profiling and instrumenting applications
  - Setting up a platform to launch experiments

# Frameworks Expertise

- Apache Kafka
- Mosquitto
- Apache Flink
- Apache Storm
- Apache Spark
- Apache Edgent
- OMNeT++
- G5K
- CPLEX

# Perspectives

## Short Term

- To conclude “Latency-Aware Strategies for Placing Data Stream Processing Applications onto Edge Computing Infrastructure” for ICSOC;
- To improve the model with: partitions and stateful operators; and reconfiguration phase;
- To write papers with Rutgers and UC3M;

## Long Term

- To apply our model to a real-world evaluation using Grid’5000;
- To submit a journal paper: April 2019;
- The period of writing thesis: April-September 2019;
- PhD defense: October 2019.